

## Platform Architecture for OmniChannel Retail

O'Reilly Software Architecture Conference London, October 16, 2017





# BEST

#### VP, Architecture and Chief Architect – Target

#### Former Chief Architect & Head of Digital Engineering - Best Buy



- Context of the omnichannel retail environment
- Legacy architecture overview
- Platform architecture
- Platform examples
- Platform framework
- Platform learnings

#### Ask questions any time.



## OmniChannel Retail



#### Target is Omnichannel

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1,806 stores in the United States
38 distribution centers in the U.S
323,000 team members worldwide
Global locations in India

-

Target.com is the fourth most-visited retail website in the U.S. with more than 26 million unique visitors each month on average





of Americans live within 10 miles of a Target store

# Order Pickup Entrega de pedidos **Guest Service**

**Gift Registry** Listas de regalos

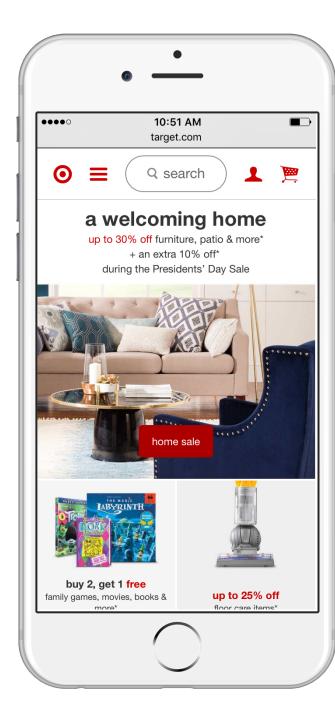
**Returns & Exchanges Devoluciones y cambios** 

Questions Preguntas



Servicio al cliente

of all digital sales are fulfilled by a store







#### Commerce

Physical

- Online
- Mobile
- Partner
- Voice
- Text
- Social

#### **Customer Interaction**

- Store Associate
- Call Center
- Mobile App
- Online Chat
- Email
- Text
- Social
- Augmented Reality

#### **Customer Fulfillment**

- Shopping bags
- Ship to home
- Ship to store
- In-Store pickup
- Car park pickup
- Same day delivery
- Partner direct ship
- Digital goods



#### **Every step of the retail value chain is being disrupted**

- Import and Logistics (Direct to Consumer, Crowdsourced Delivery)
- Selection & Curation (Online Search and Recommendations)
- Trips to Stores (Same Day Delivery, Personal Shoppers)
- Online Mega-Retailers (Everything Store)
- Online Micro-Retailers (Single Category Specialists)
- Checkout process (Self-checkout, Automated checkout)



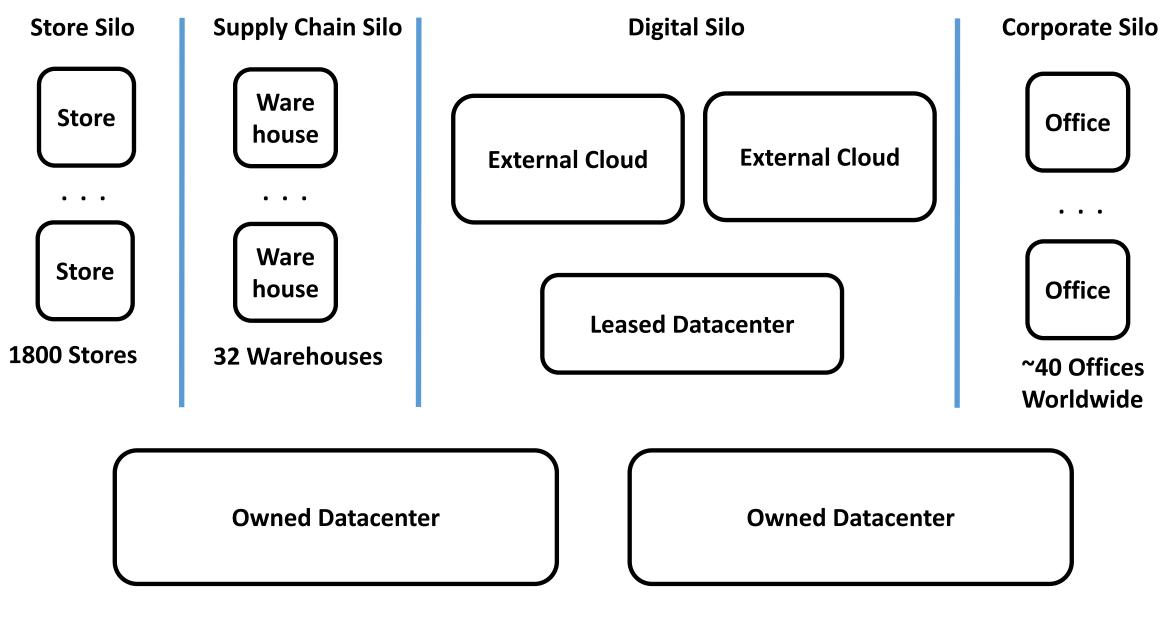


# 70% of capabilities tied to mainframe

### 7000+ RDBMS

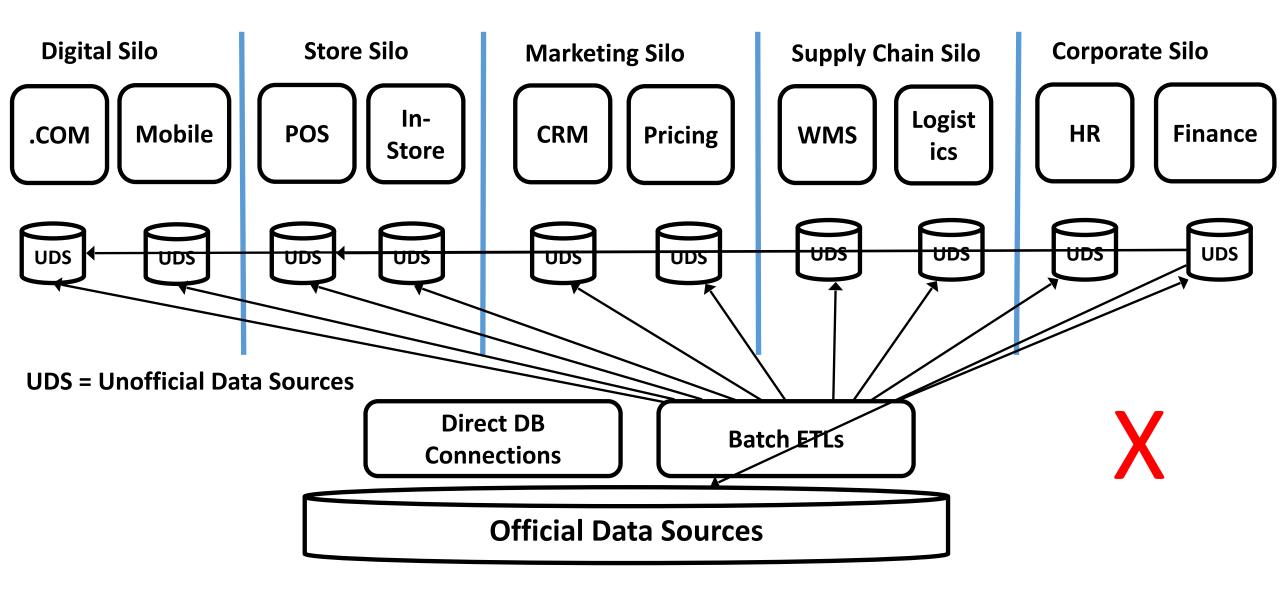
### **Operationally siloed**

**3000+ Applications Stores** Digital **Supply Chain** Marketing Merchandising **Product Development** Corporate

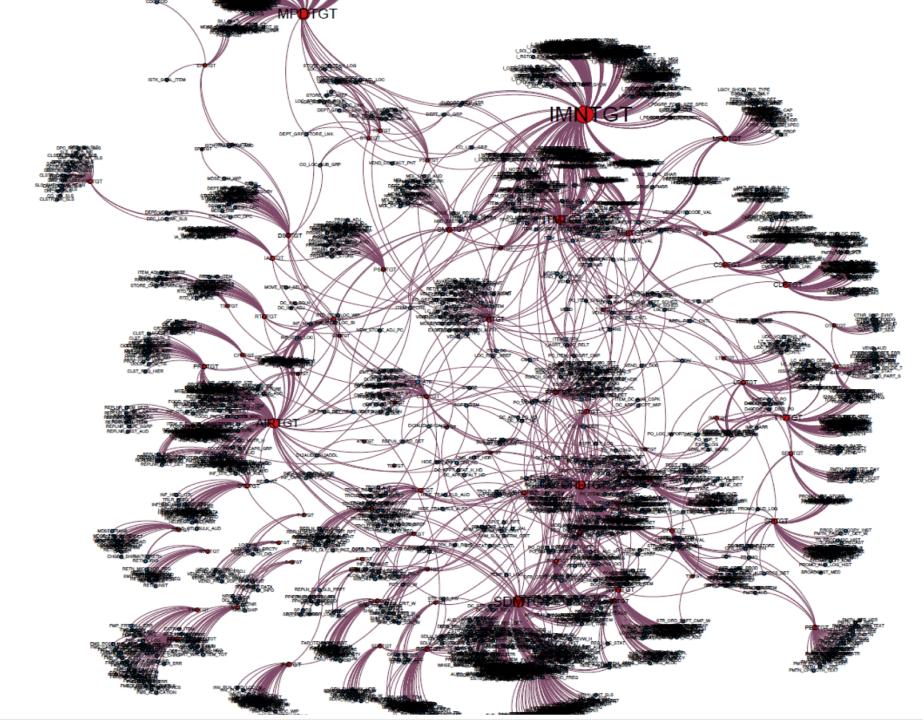


#### Infrastructure

Each box contains infrastructure onsite



#### Legacy Architecture



## Mainframe Dependency Graph

Each node is a table, each name is an application that writes to that table @Copyright Target, Inc. 2017





## A set of technologies that are the fundamental building blocks of custom applications

## A Platform Has:

- 1. Primitive components
- 2. A defined surface
- 3. Extension points ©Copyright Target, Inc. 2017



## A set of primitive APIs and Services that represent the data, processes and business logic required to complete customer transactions



#### Data

- Item API
- Price API
- Inventory API
- Location API
- Tax API
- Customer API
- Worker API

## A Platform Has:

#### **Process and Logic**

- Checkout API
- Cart API
- Restrictions API
- Returns API
- Address Verification API
- Item Movement API
- Shift Management API

### Primitive components



## The complete set of retail platform primitives that define the core components of a retailer

A Platform Has:

A defined surface



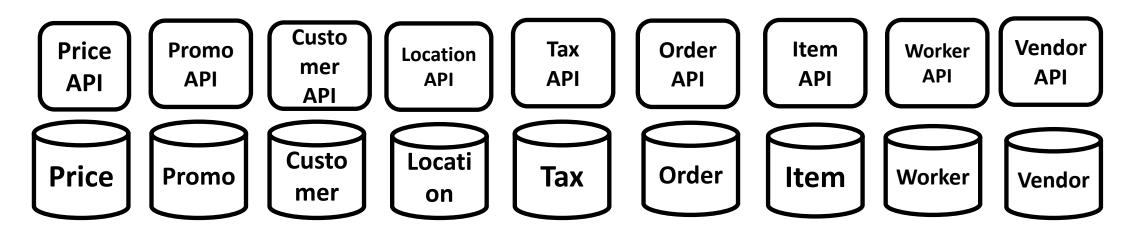
# All retail platform primitives can be extended by users of the platform

A Platform Has:

**Extension points** 



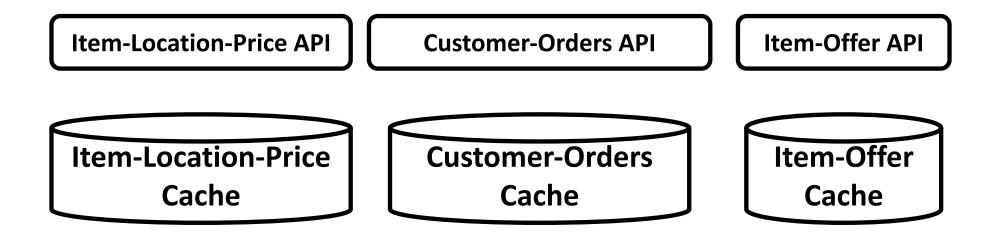
Data that cannot be derived from other data or is generated during common business processes of the company, divided into the logical domain entities of the business



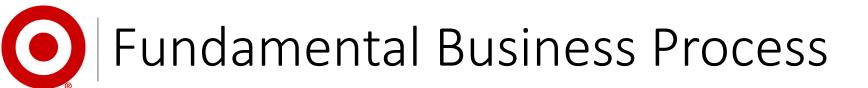
### **Retail Platform Architecture**



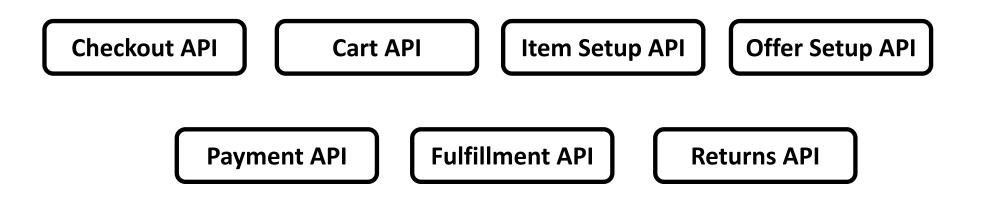
Pre-joined and cached fundamental data, used to precalculate commonly used data patterns and protect fundamental data services from excessive load



#### **Retail Platform Architecture**



#### The generic components of a business process, presented as an API, that can be used by all channels that execute the business process



### **Retail Platform Architecture**



# The proprietary logic of the business, presented as an API, that is used by all channels that require that business logic



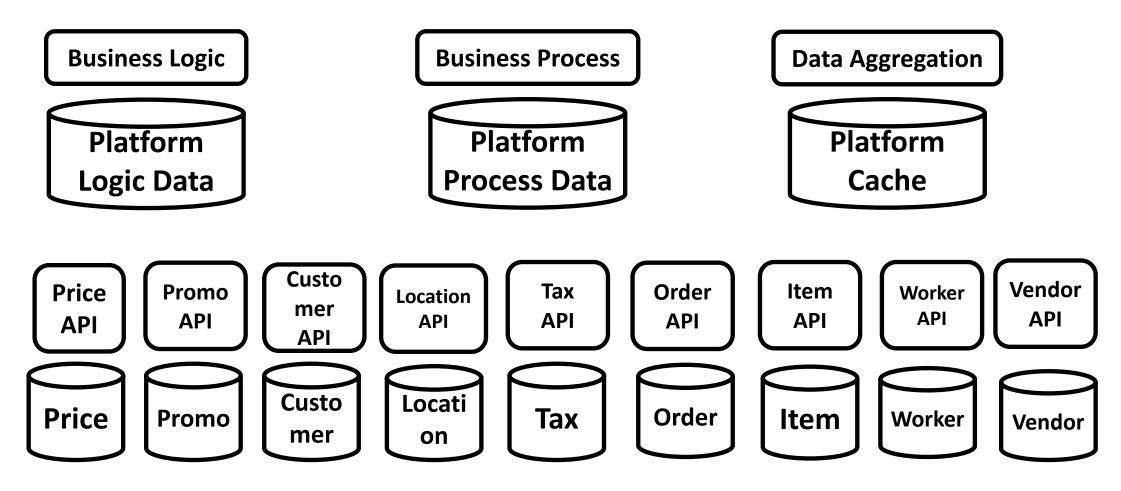
Cart Price API

Worker Pay API

**Address Verification API** 

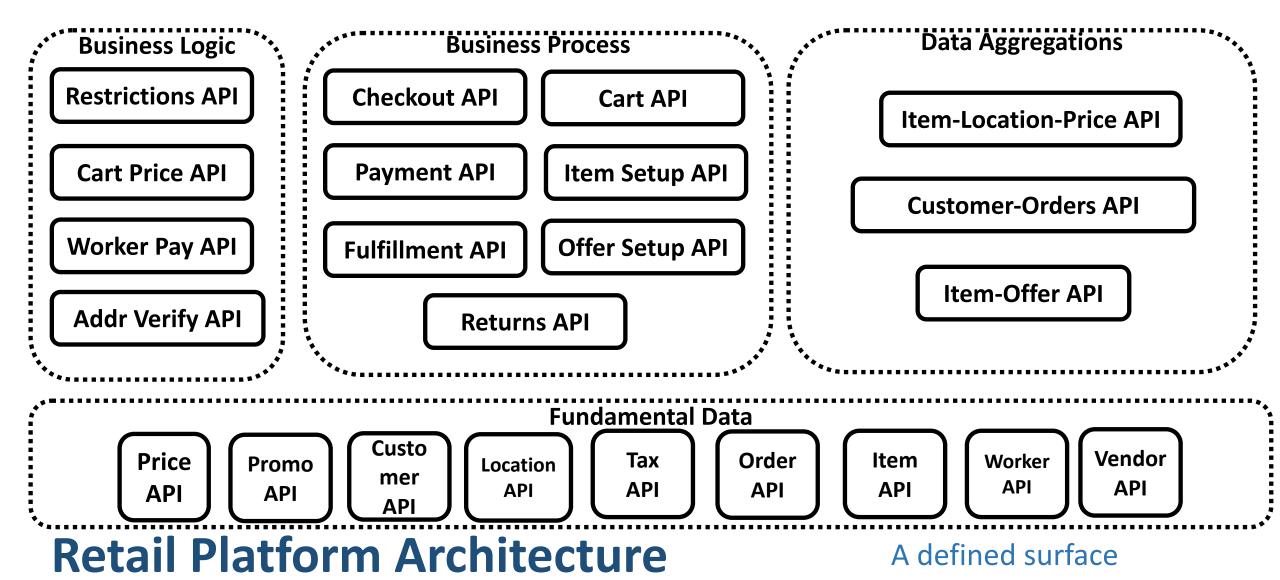
## **Retail Platform Architecture**

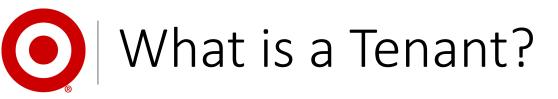
## • Fundamental Platform Components



**Retail Platform Architecture** 



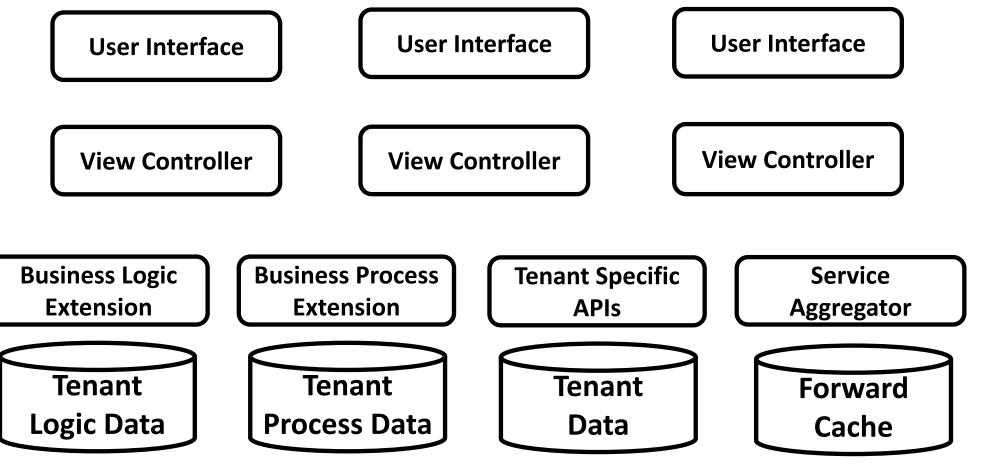




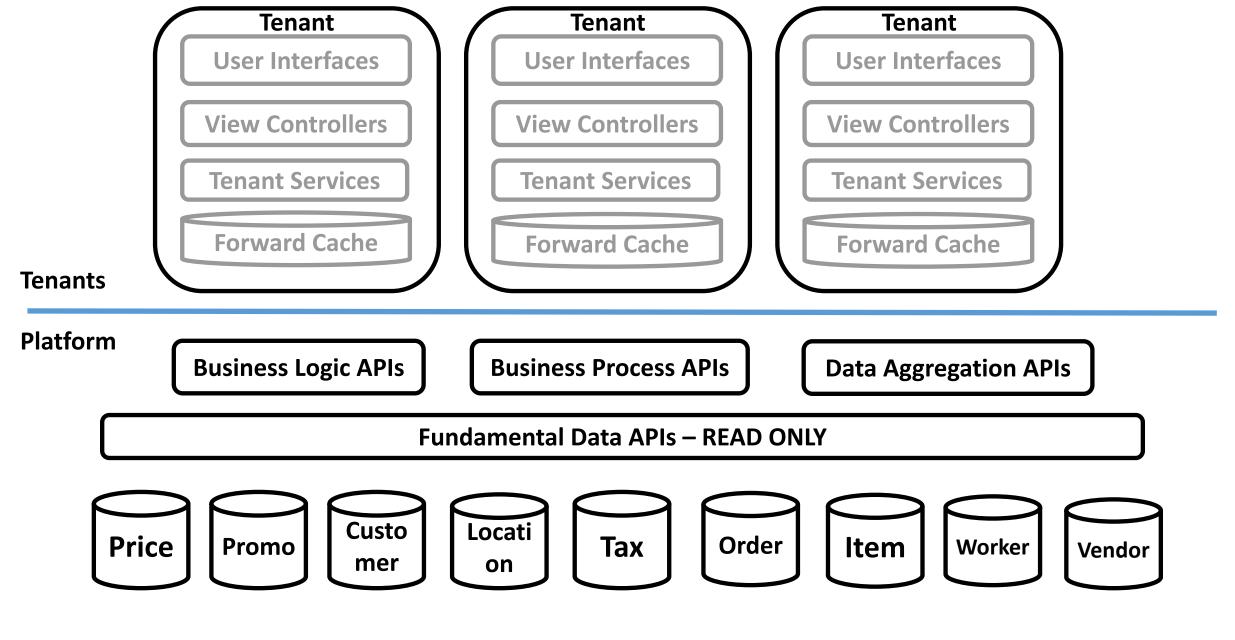
A user of the platform that builds applications using and extending the platform primitives

- Tenant drives an interaction with an actor
- Tenants are coarse grained around a channel (digital, store, supply chain, corporate)
- Isolation from other tenants
- Can only call services within the tenant, or provided by the platform





**Extension points** 



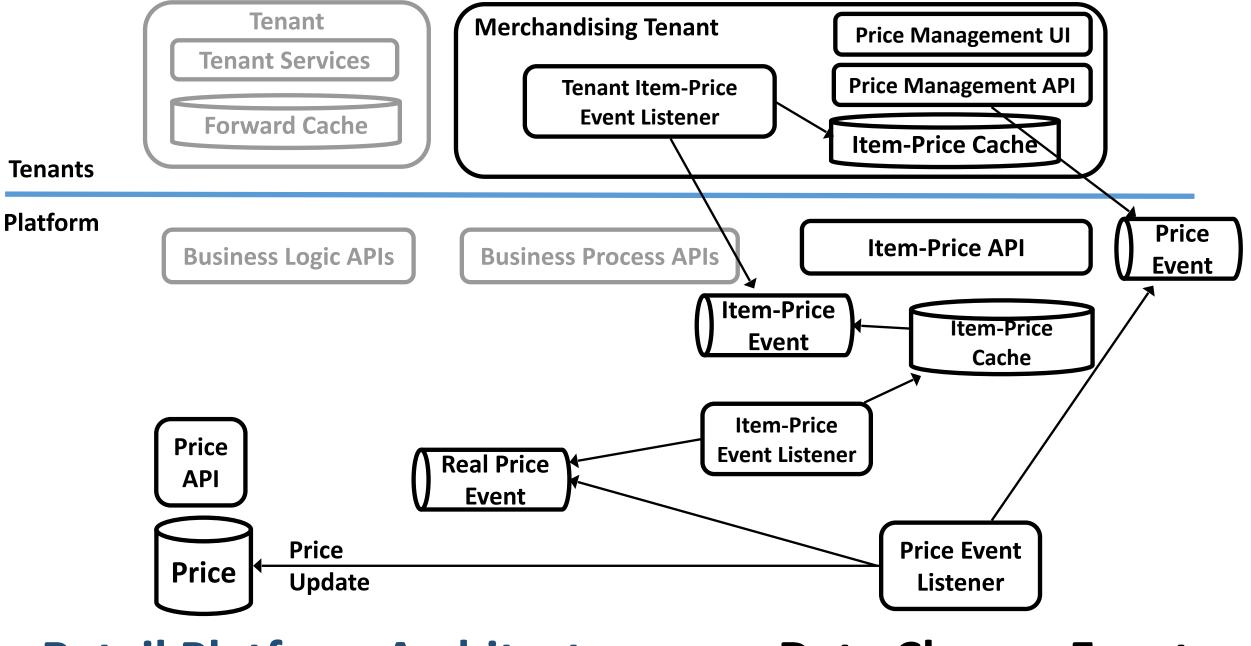
**Tenant and Platform** 



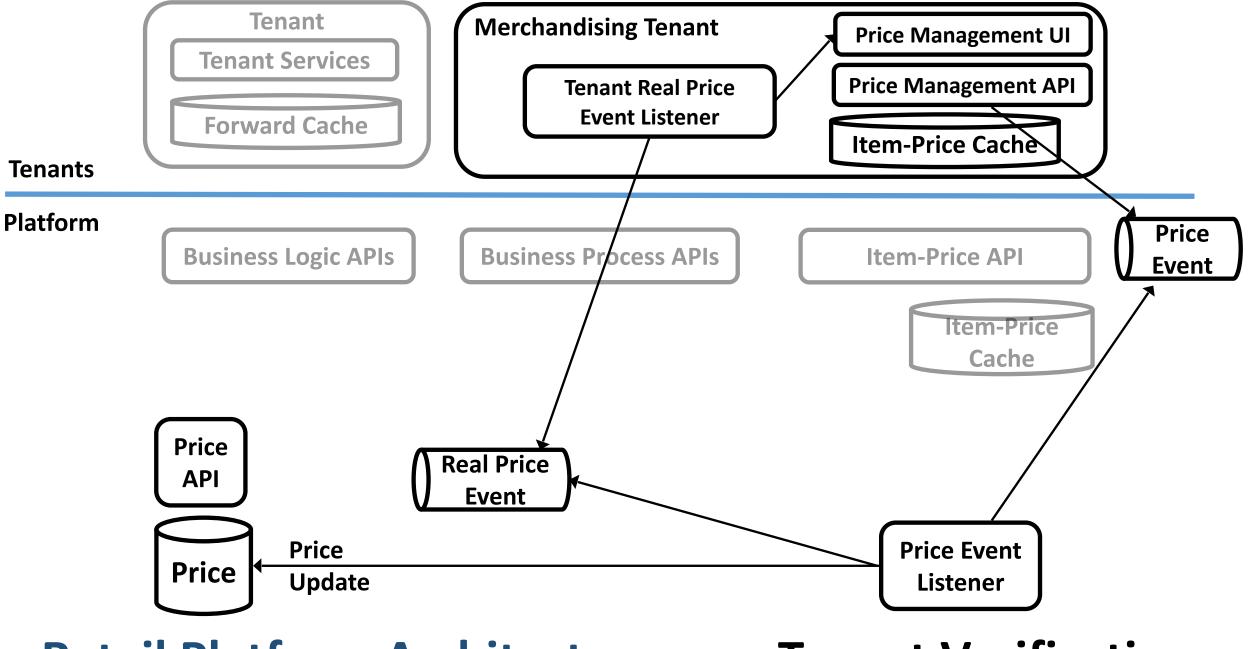
- The Fundamental Data layer contains the true real-time operational data – source of truth
- Fundamental Data is exposed to the Platform as READ ONLY
- All other layers are caches
- Tenants operate almost exclusively off caches
- Tenant applications must be designed for eventual consistency



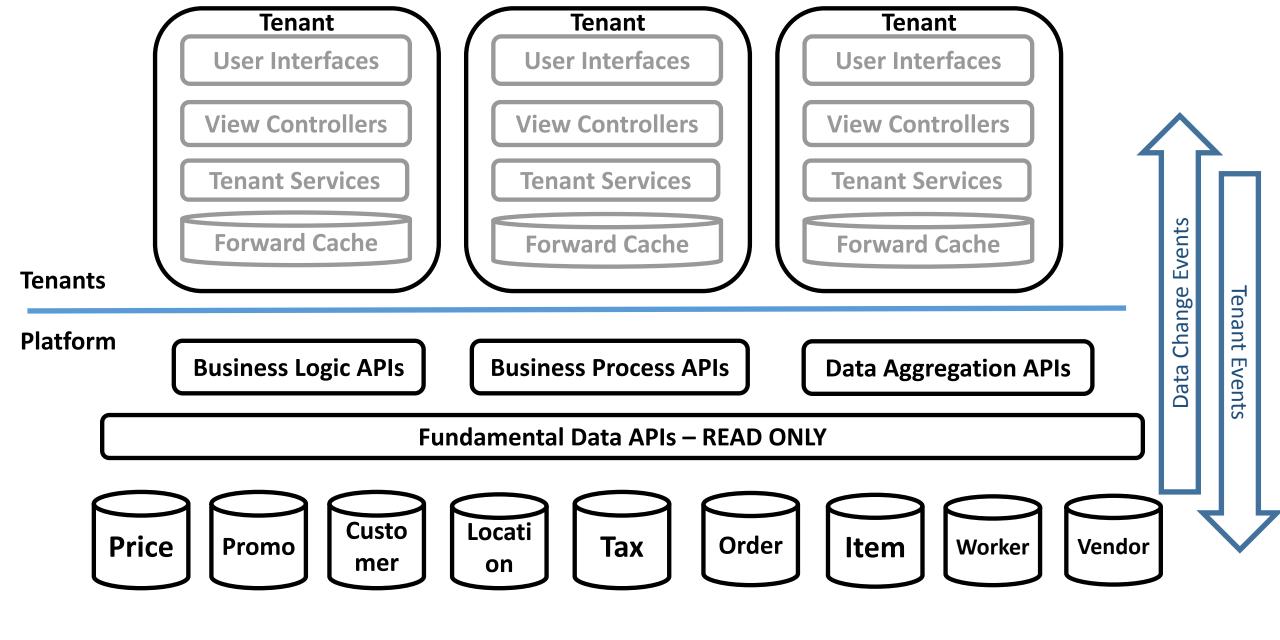
- All data changes are events
- Tenants *do not* write to Fundamental Data
- Tenants emit events
- Fundamental Data listeners process events



Data Change Event @Copyright Target, Inc. 2017



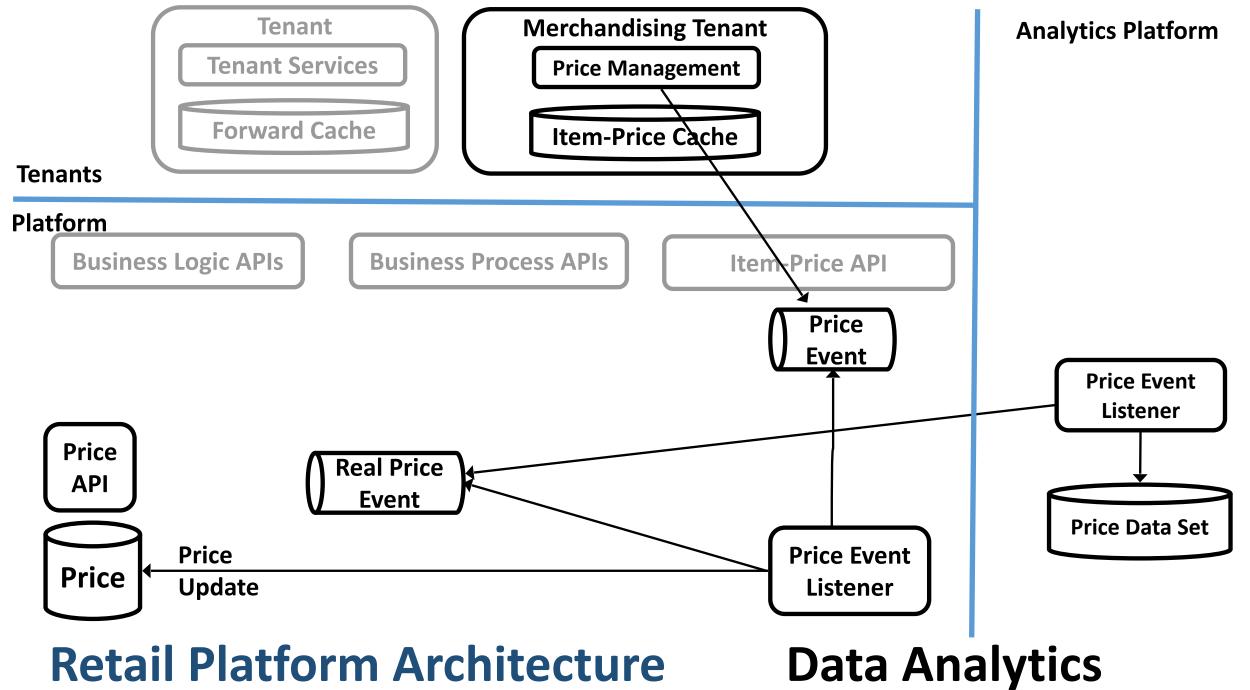
**Tenant Verification** 



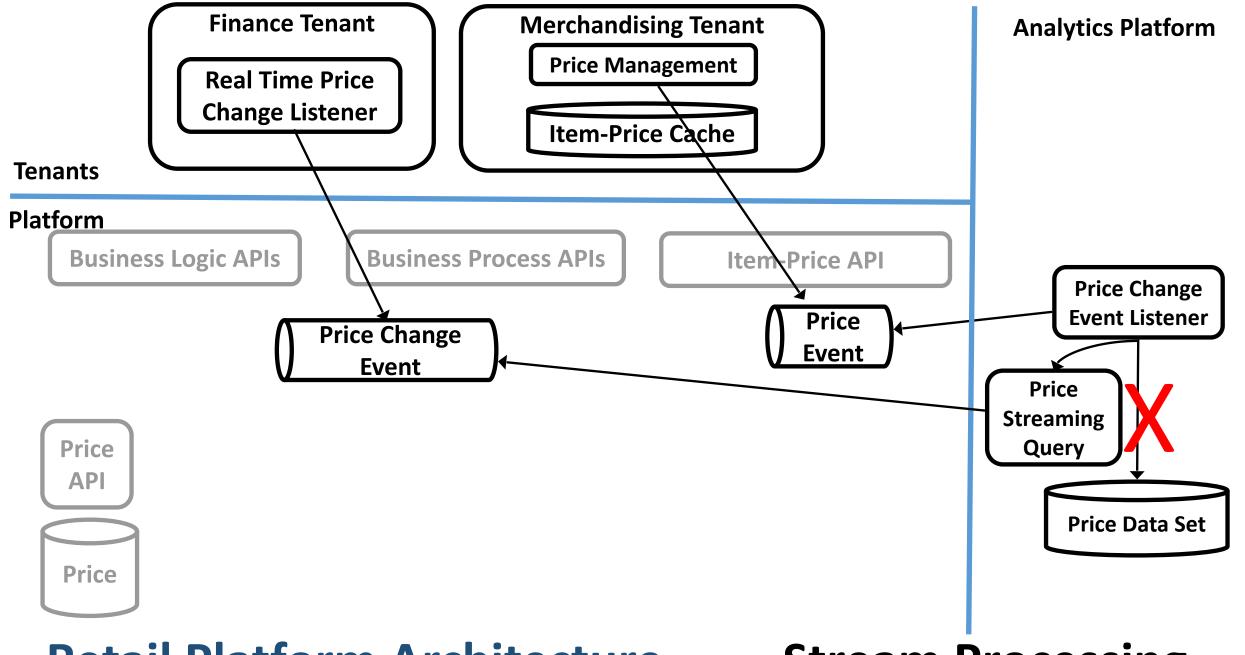
**Complete Platform** 



## O Analytics Extension

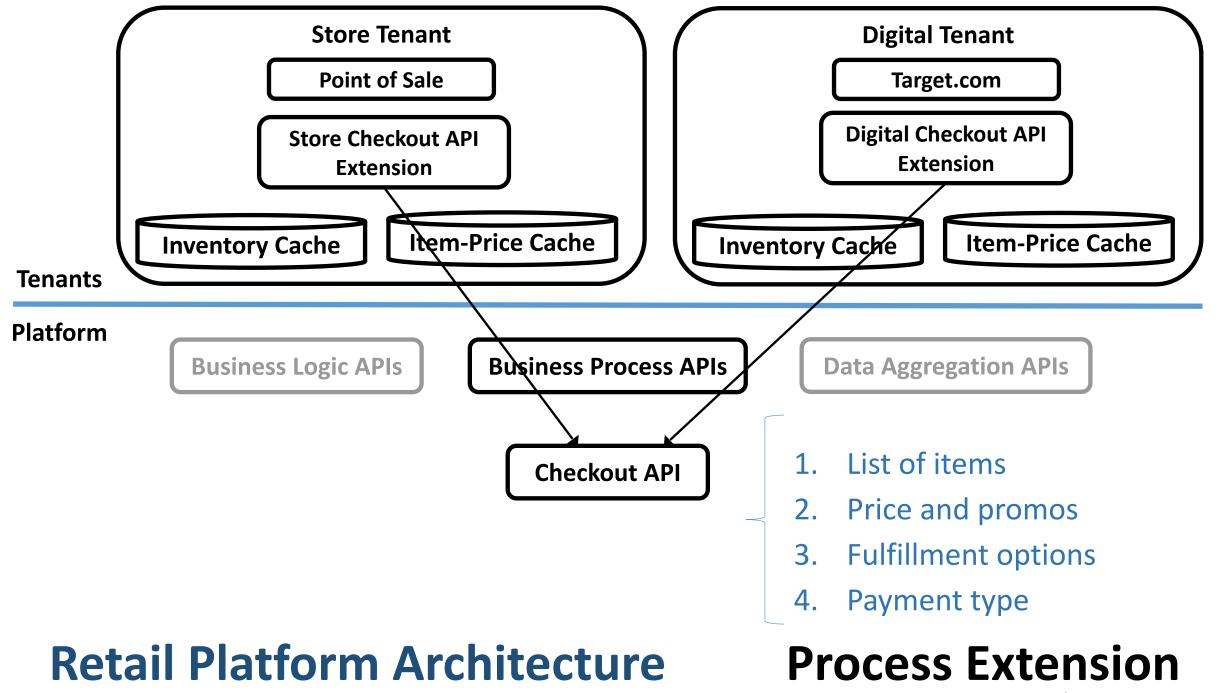


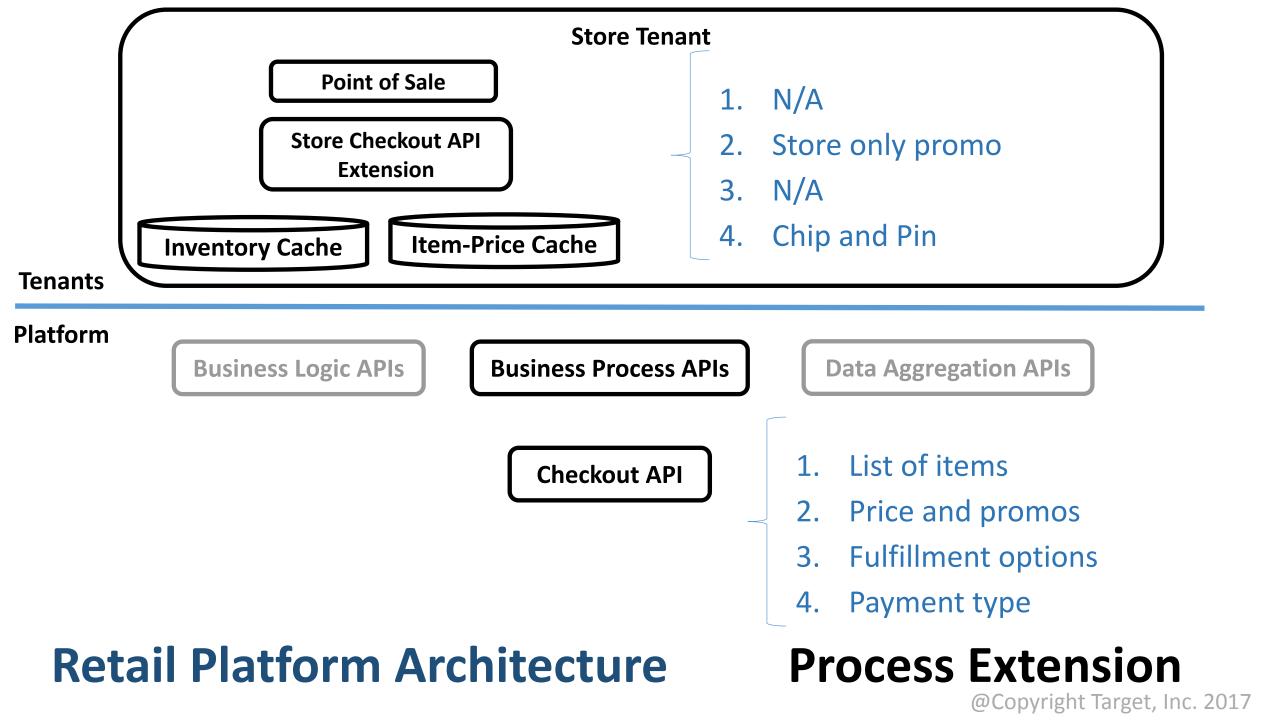
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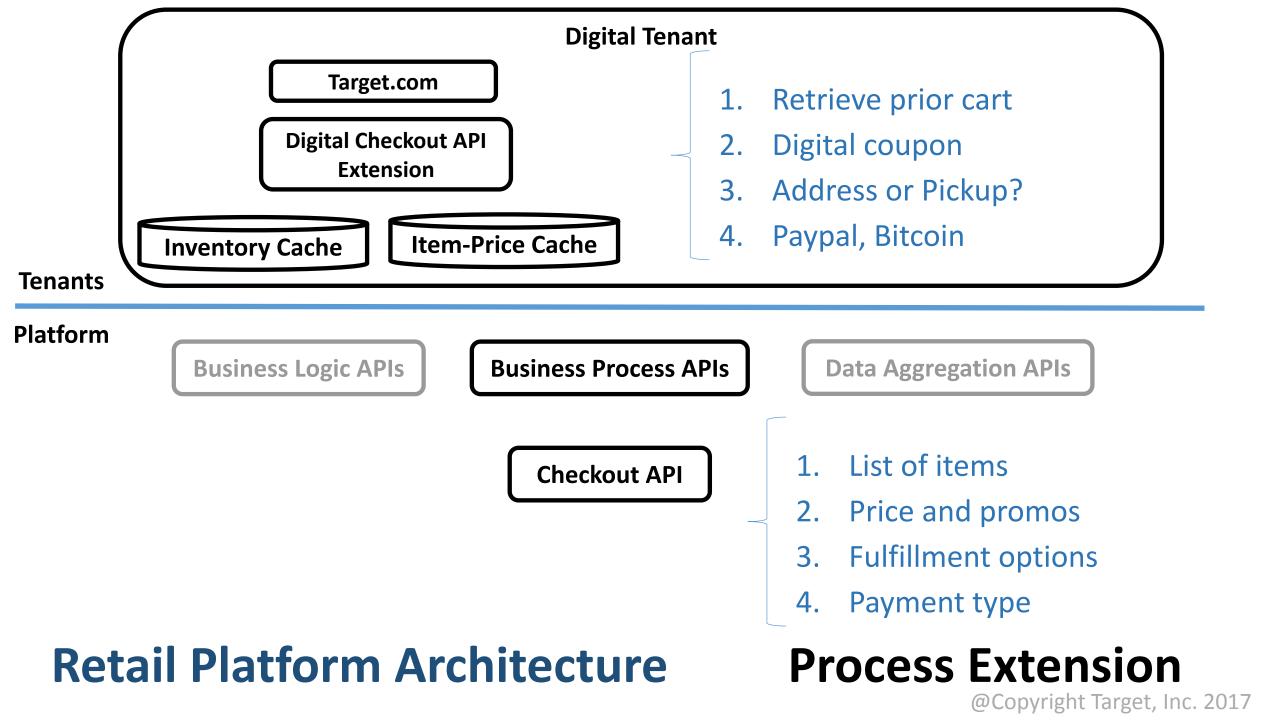


## **Stream Processing**



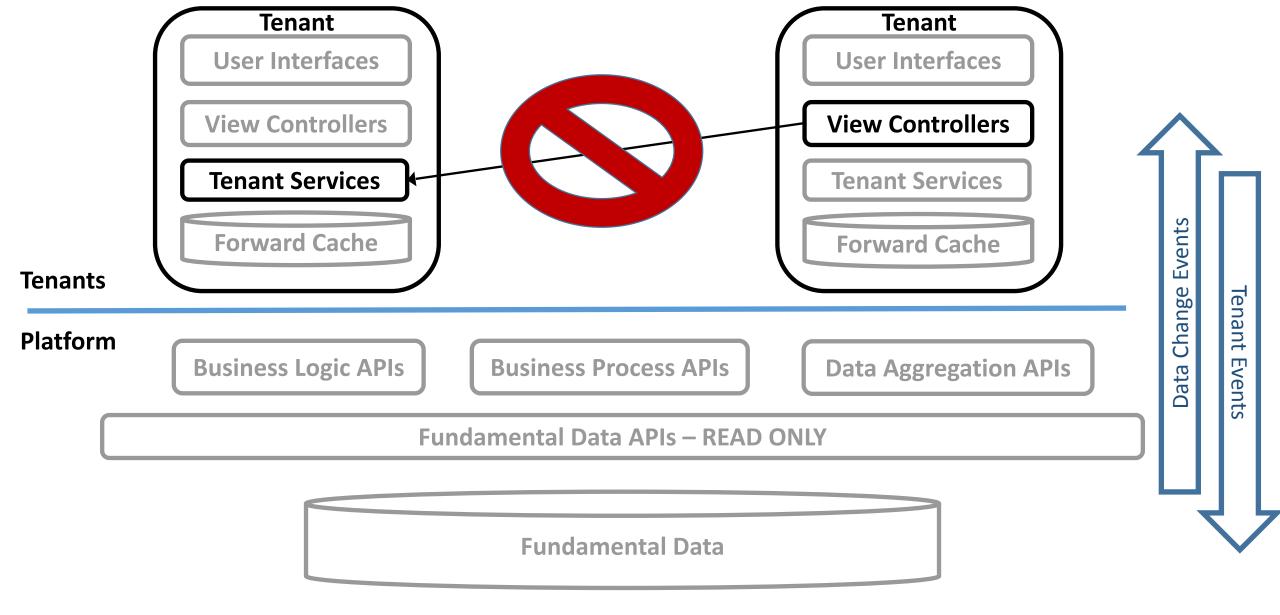






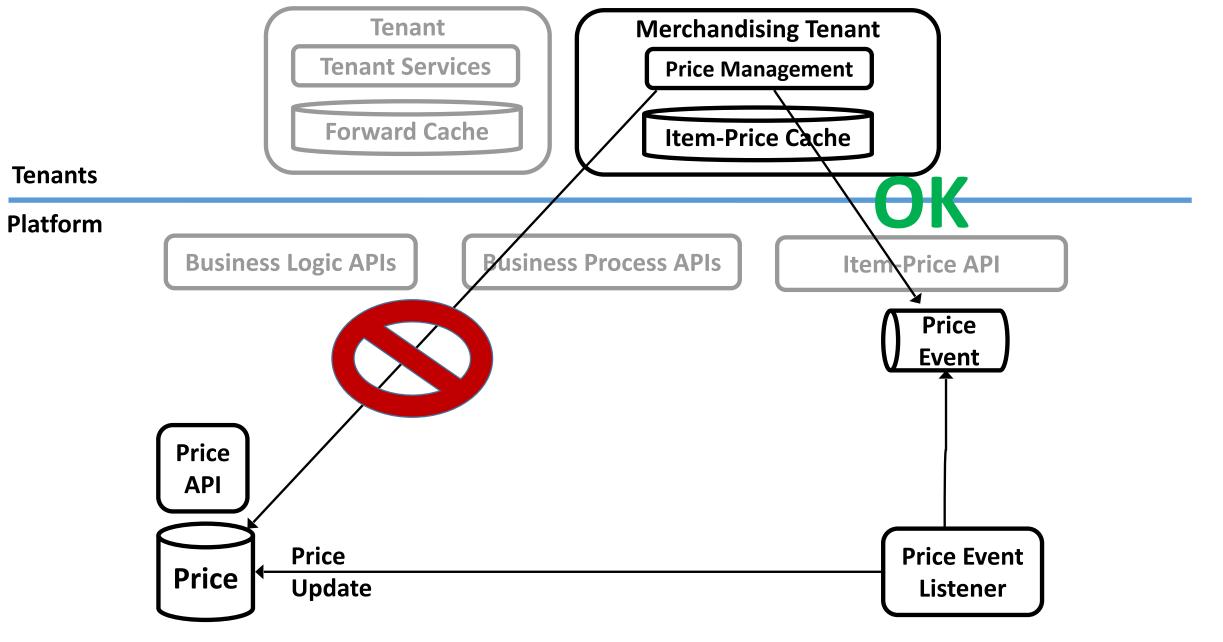


# Platform Operating Principles

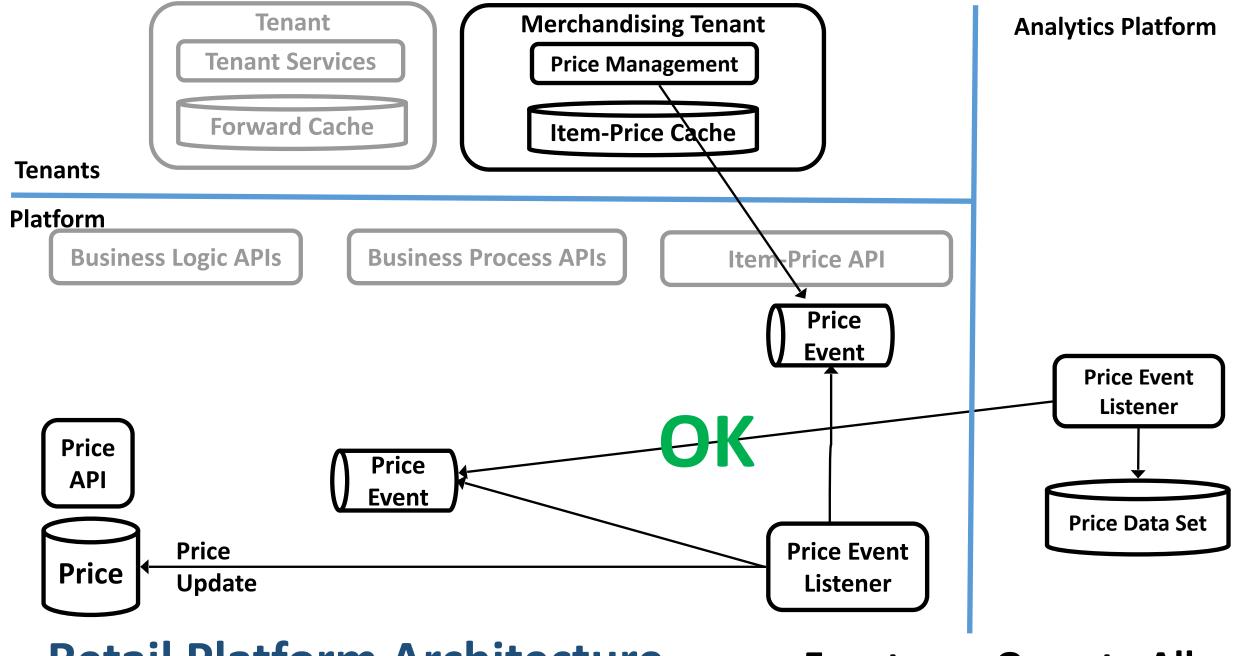


## Generic Platform Architecture No

### No Tenant to Tenant Calls

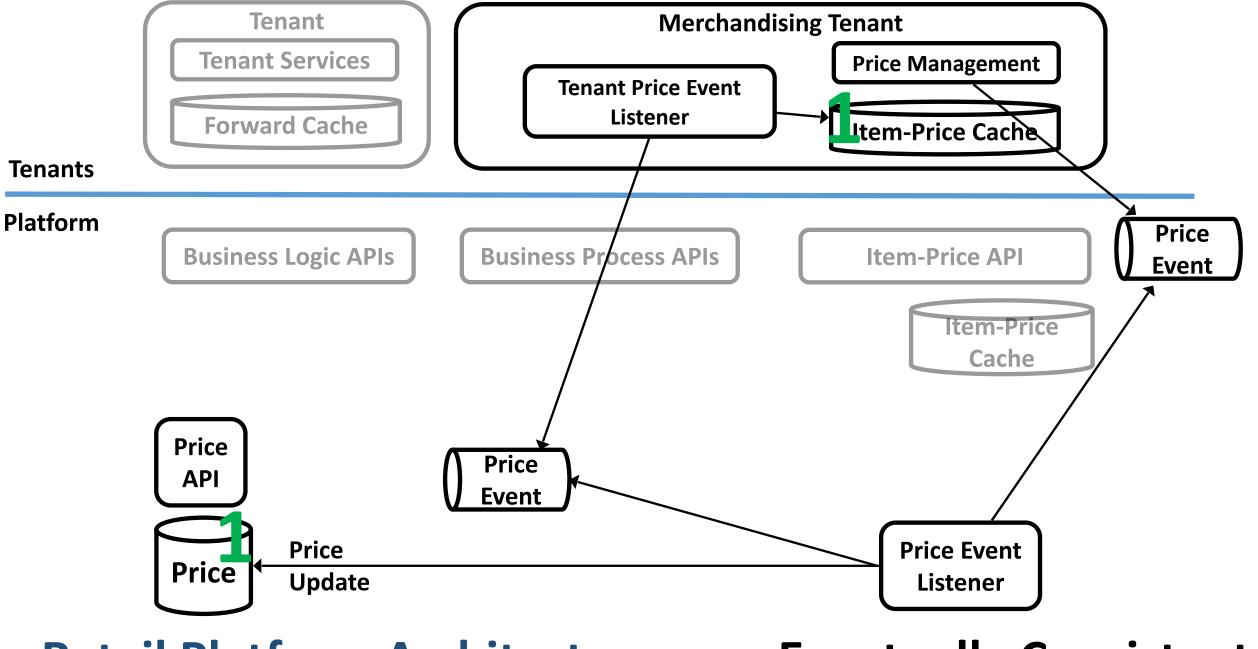


## All Transactions are Events



**Events are Open to All** 

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**Eventually Consistent** 



- No Tenant to Tenant calls
- All transactions are Events
- Events are (almost) completely open to all
- All caching layers are eventually consistent



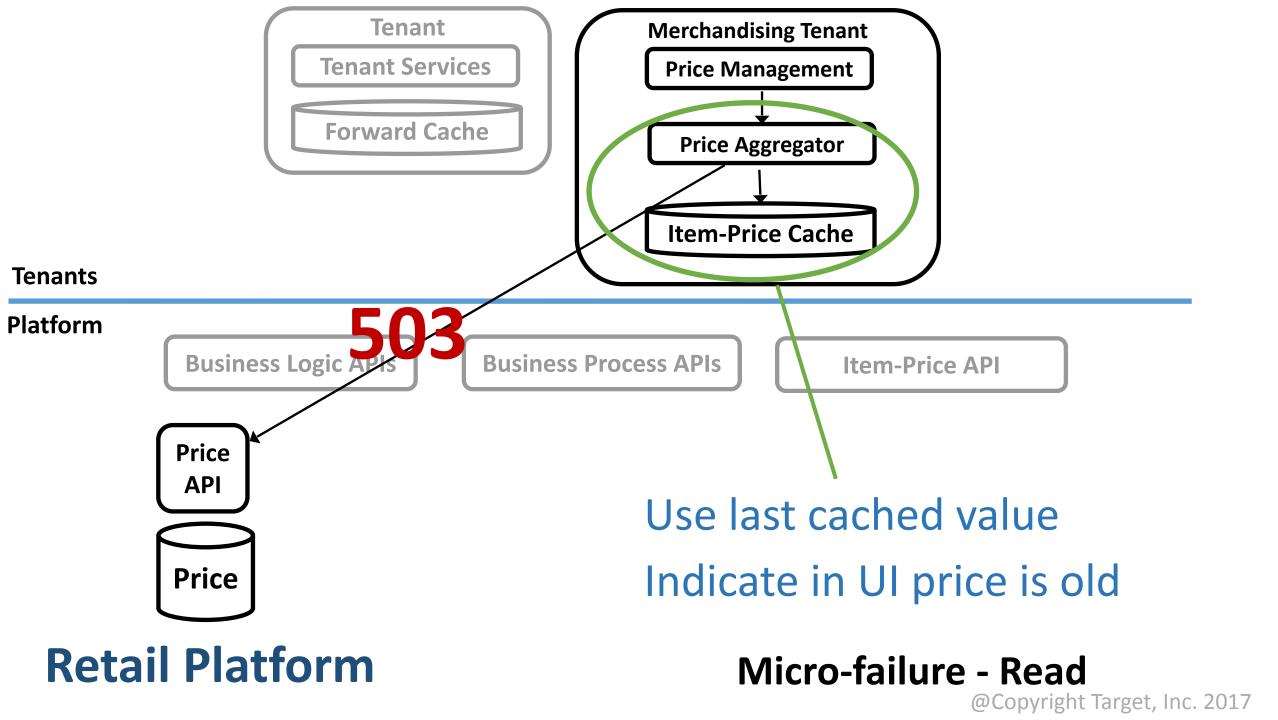
- Protect Fundamental Data services
  - Platform Aggregations and Tenant caches
  - Throttle events to Fundamental Data layer
  - Asynchronous writes
- Serve majority of traffic from tenant layer
  - Distribute data to edge
  - All caching layers are eventually consistent





- Individual platform service failure
- Tenant to Platform network failure

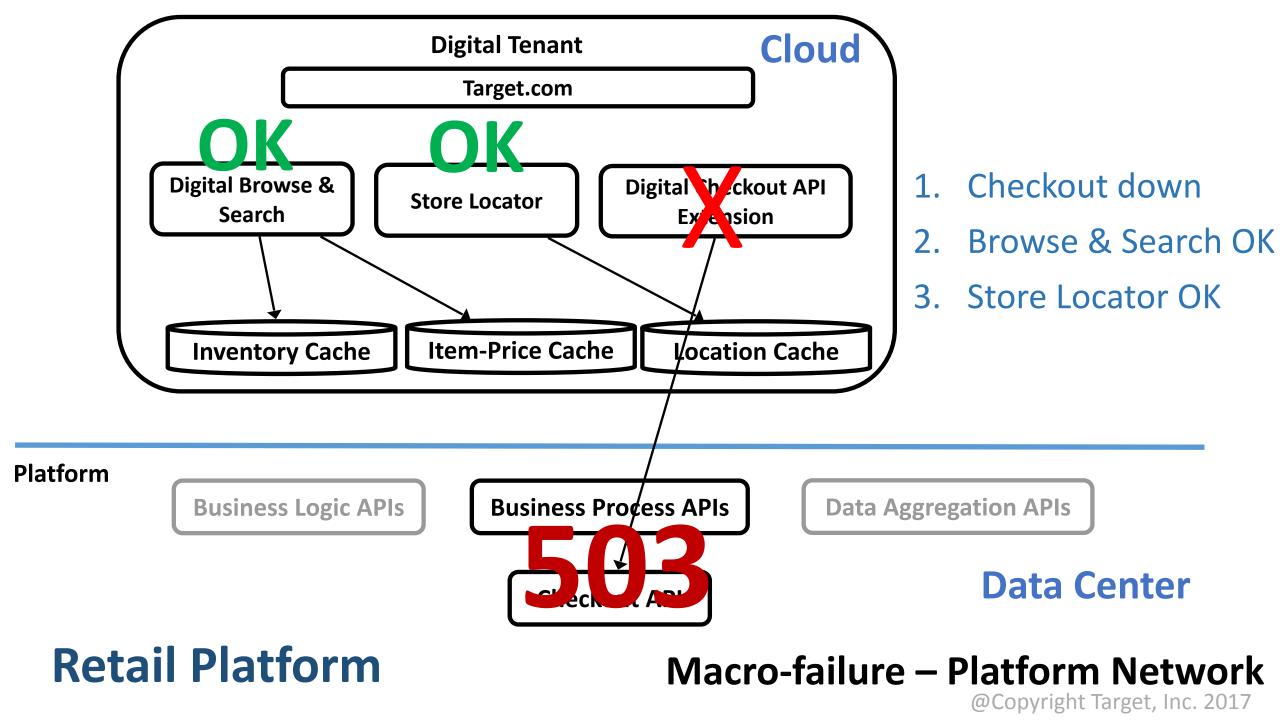
## Tenant decides how to handle failure





- Platform down
  - Network failures
  - DDOS
  - Exceeded capacity
  - Excessive latency

## Tenant decides how to handle failure

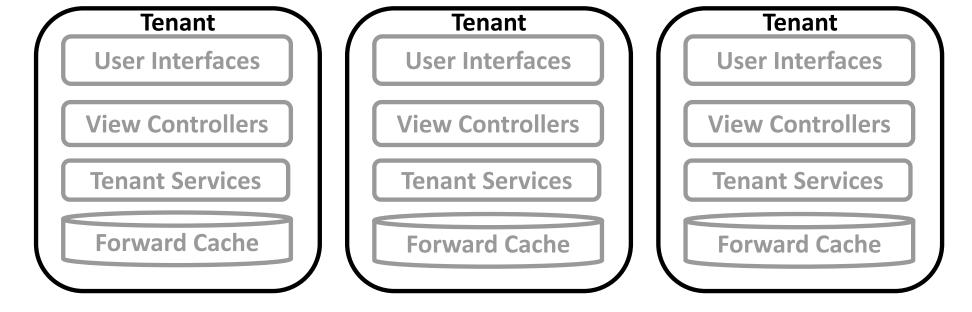




# • Architecture Governance



- Every system has a context: Platform or Tenant
- Every system has a defined scope: Data, Process, Logic, Aggregation, UI
- Tenants are decoupled from other tenants & the platform
- Context decides amount of enterprise governance

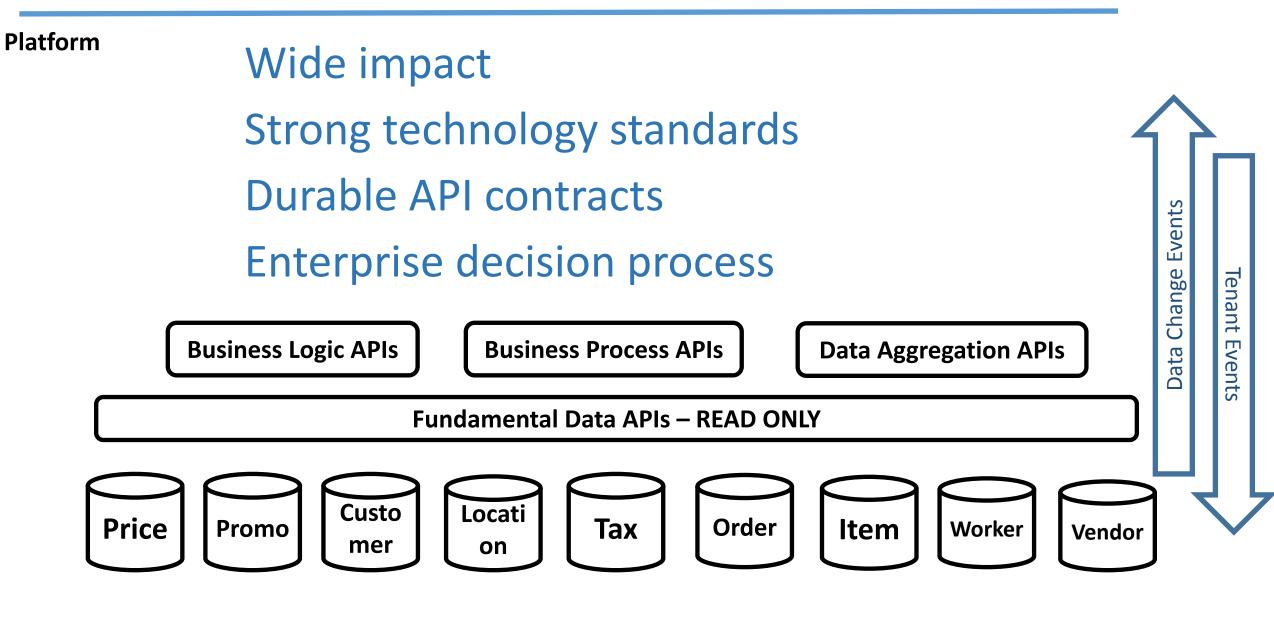


Isolated impact Open to new technologies Build and deploy quickly Tenants make many technology decisions

**Retail Platform Architecture** 

Tenants

**Tenant Governance** 



Platform Governance @Copyright Target, Inc. 2017



- Adopt new technologies in Tenants
- Innovate and experiment in Tenants
- Learn and evaluate for graduation to Platform





# • Architecture Framework



- 1. Architecture vision definition
- 2. Platform diagram one page!
- 3. Top down agreement to build a platform
- 4. Communicate the strategy!
- 5. Define fundamental data
- 6. Define platform surface
- 7. Create Portfolio/Domain level diagrams
- 8. Create automated measurement of progress



- Document it!
- Write a 10 page whitepaper

## Target Technology 2019: Target is the Platform Author: Joel Crabb

#### September 2016

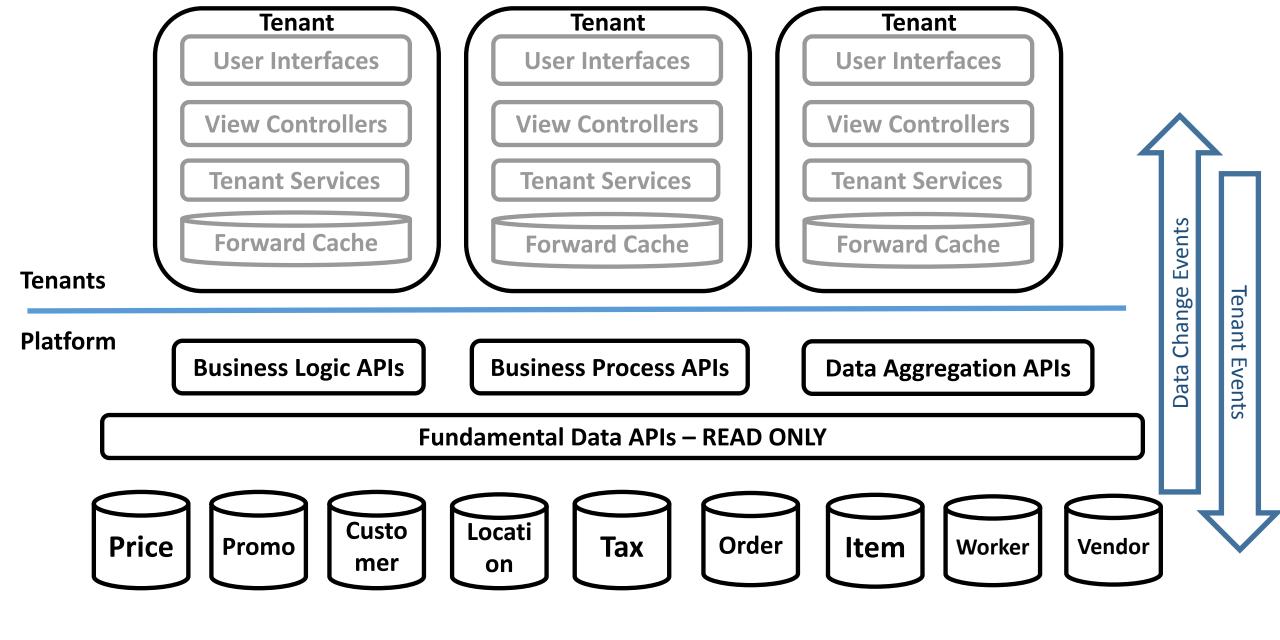
#### Introduction

#### **Objectives and Key Results**

We are a product driven organization, it would be remiss not to have OKRs for this paper.

Objective: Define a Service Oriented Architecture (SOA) path forward to a Target platform. Key Result: 100% of new development is done to APIs. Key Result: Average time between code commit to production deployment decreases by 20%. Key Result: Ability to compose at least one view application from existing services.





**Complete Platform** 



- Reviewed with CIO and all VPs in IT
- Enterprise agreement on the platform direction
- Acknowledge it will require organizational restructuring
- Architecture team to evangelize and measure progress



To reach 3000+ Engineers:

- 1. Have a 30 minute presentation on the platform
- 2. Take a lot of questions
- 3. Do it over and over and over
- 4. Teach the architects and the evangelists
- 5. Make a video
- 6. Continuous communication throughout the life of the platform



- Identified 41 fundamental data topics
- Assigned ownership to technology teams
- Stand up the 10 most important APIs first



### Survey

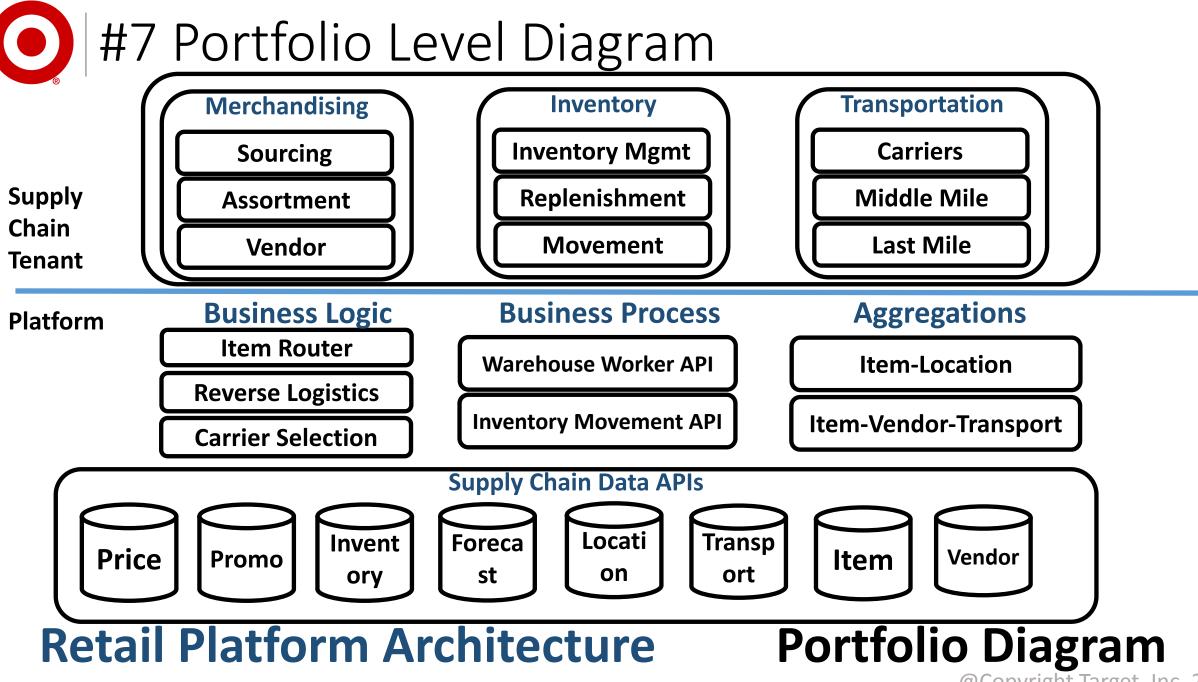
- Find existing APIs
- Define Needs

## Identify

- Catalogue APIs
- Apply Metadata
  - Platform
  - Tenant

### Standardize

- Event Metadata
- API Specification
- API Templates



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- Fundamental Data API count
- # of Tenants
- # of Platform Logic and Process APIs
- # of Events defined
- # of API calls
- # of Events generated





- Fundamental Data systems need an event listener with business logic to decide what to Insert/Update/Delete
- Platform components need separate funding
- Once you establish a Platform model, everything becomes a platform
  - Infrastructure platform, pricing platform, guest data platform, identity platform, etc



- Event security and provenance
- Event traceability
- Event data access authorization
- Event data encryption for PII
- API security and authorization



- No Tenant to Tenant traffic
- South -> North traffic for large payloads
- Tenant granularity
- Tenants can become miniature monoliths
- Graduating tenant functions to the platform
- Aggregation proliferation at Tenant level
- Event definition
- Metadata definition



#### Any organization that designs a system (defined broadly) will produce a design whose structure is a copy of the organization's communication structure.

### ~ M. Conway

http://www.melconway.com/Home/Conways\_Law.html

## This is exactly what we want!

